

FUJITSU Workstation CELSIUS

Ebook: Virtual Reality

FUJITSU



Create. Innovate. We Are (VR) Ready.

▶ For more information, visit: www.fujitsu.com/fts/products/computing/pc/vr

shaping tomorrow with you



Why To Jump On The Virtual Reality Train?

Virtual Reality as an aid to design, engineering, architecture and manufacturing has been around for decades. But it is only now that this exciting technology is set to explode.

2016 will go down as the year when everything changed. VR not only became more powerful, but the technology became affordable.

It is no longer the preserve of large automotive and aerospace firms. Even small architectural practices can now get on board.

There are more possibilities than you think. Be inspired by this new technology.

Workstation Graphics Power Fuel Innovations and Drive Digitalization



Pen

- Drawings per hand
- On paper



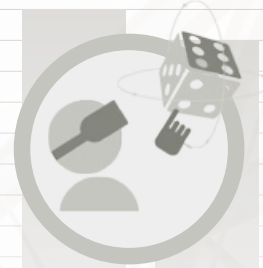
2D Data

- Computer generated data
- Increase in graphical needs



3D Data

- 3-dimensional models displayed on 2-dimensional monitors
- Data explosion
- Design, simulation, calculation and visualization



3D Realities

- Augmented Reality
- Virtual Reality
- Mixed Reality

Product Development

Planning

Testing

Assembly

Maintenance

Training

Marketing

Reality Spectrum

MIXED REALITY (MR)

Mix of reality and digital, computer generated content

Real Environment
Reality

Augmented Reality (AR)
Real world with digital
information & data overlay

Augmented Virtuality (AV)
Merging of real world objects
into virtual worlds

Virtual Reality (VR)
Computer generated world
simulating the real world



Professional Usage Areas

Engineering



Retail



Healthcare



Media & Entertainment



Architecture



Defense



Aerospace



Show & Tell



Mixed Reality: For Design And Beyond

"VR can evoke a visceral response that simply cannot be matched by viewing a 3D CAD model or realistic rendering or animation on a 2D screen."

→ Fujitsu Mixed Reality Brochure – sponsored by NVIDIA

Product Development and Manufacturing

Concept Design

Virtual Prototyping

Marketing & Sales

Training

Requirements
Capture

Design
Development

Design Review

Production
Simulation

Maintenance

Architecture, Engineering, and Construct (AEC)

Communication

Collaboration

Safety Training

Design Verification

Concept Design

Design
Development

Sales / Marketing

Project Planning

Construction

Maintenance

The Virtual Reality Ecosystem

Are You Aware Of What It Takes To View Your Data In VR?

Data pipeline

Take your existing 3D data or enrich it due to missing information (manual or semi-automated)

Import data into a VR engine (Unity, Unreal, Autodesk VRED, ESI IC.IDO, etc.)

Bake lighting into scene for a more realistic experience (ray tracing)

Define your storyline, i.e. the interaction in the VR scene (animation, teleportation, walk-around, etc.)

Choose hardware



VR-ready graphics and maximum frequency processor

Highly recommended in order to ensure a smooth operation and a future proof investment (e.g. for collaborative scenes).



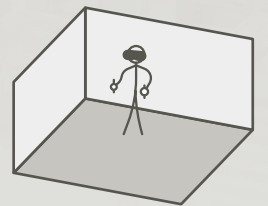
Choose a professional head-mount display (HMD) like the HTC Vive, Oculus Rift or a Mixed Reality Headset

Test your VR scene upfront!

Choose the experience



Seated:
good for jumping between CAD and VR



Room scale:
good for design review or customer presentations

Professional Virtual Reality Experience with VR-READY Certified Workstations



CELSIUS H7510 and H780

Most secure 15.6-inch
mobile workstations



CELSIUS W5010

World's smallest
VR-ready desktop
workstation



CELSIUS M7010

Cable-free and
whisper quiet



CELSIUS R970

Up to 56 cores /
112 threads



CELSIUS C780

1U rack workstation

Head-Mount Display (HMD)

Fujitsu recommends HMDs with a minimum of 90 frames per second

Processor

Up to Intel® Core™ or Intel® Xeon® processor with maximum frequency

VR-Ready Graphics

AMD Radeon Pro WX or NVIDIA Quadro professional, VR-ready graphics cards



**Fujitsu Offers A Future Proof
Virtual Reality Experience:**

- High-fidelity visuals
- High interactivity / tracking
- Stereo real-time rendering
- Fully immersive

- Ultra-high frame rate
- Ultra-high resolution
- Ultra-low latency

Virtual Reality in Higher Education

Imagine the Unthinkable

Some Food For Thought

Oceanography professor – field trip to the bottom of the North Sea

Engineering students – designing their first prototype

Design students – creating their first games

Chirurgic training – in an virtual operating room

Law lecture – simulated courtroom

Physics students – interacting with other students on different continents on the same project

Tours to virtual campuses

“Our students used Unreal to design a virtual reality Ethiopian village environment to explore using Oculus Rift within the dedicated VR lab in order to promote the charity WaterAid. It’s that type of ingenuity – as well as experience with the best technology – that will serve them well as they enter the job market.”

London Design & Engineering UTC

Autodesk's VR Center of Excellence Powered By Fujitsu Workstations

Background

In January 2017 Autodesk opened its VR Center of Excellence at its European headquarters in Munich, Germany. The VR Showroom gives customers from the automotive, design and architectural communities the opportunity to get hands-on with the very latest VR / AR and MR technologies. The state of the art facilities, which show off the latest Autodesk VRED and Autodesk Stingray professional VR software tools, are being powered by FUJITSU CELSIUS workstations.

For more information see:

 youtu.be/E5H3c1euX9o

Powered by FUJITSU CELSIUS workstations

- 3x CELSIUS M740 with
2x NVIDIA® Quadro® P Series GPU
- 1x CELSIUS R940 with 72 CPU cores for CGI ray tracing
- 1x STYLISTIC R726 tablet for Media
control via Blackmagic Multiview



Testimonials

Here's what our customers say:

Manufacturing

"If we miss an error during the materials assembly stage, it leads to rework in subsequent stages and delays in the final construction schedule. Our objective was to ensure we could catch every error by harnessing the power of ICT in the inspection of assemblies"

Hiro Nishihara

Executive Director and Factory Manager, Oyama Factory,
TOMOE Corporation

M&E Media & Entertainment

"To meet computational requirements, we needed hardware at the highest level. The significant benefits that Fujitsu's powerful graphics workstations give us include primarily the ability to accelerate the implementation of projects and the effective implementation of these changes."

Dominik Koziarski

New Business Manager,
i3D Network S.A.

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<http://www.fujitsu.com/fts/products/computing/pc/vr>

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